

## 'My Outdoor Classroom' Lesson Plan

### School Curriculum and Standards Authority (SCSA) - Curriculum Links

- *Kindergarten - Wellbeing:* Build knowledge, skills, and positive attitudes to physical movement – demonstrate correct fundamental movement skills, such as running, hopping, jumping, and galloping and move around the environment safely demonstrating spatial awareness.
- *Pre-primary Health and Physical Education:* Fundamental movement skills in simple games with or without equipment (ACPMP009)
- *Year 1 Health and Physical Education:* Physical changes to the body when exercising, such as raised heart rate and increased breathing rate (ACPMP028)
- *Year 2 Health and Physical Education:* Simple games that use a combination of movement skills (ACPMP027)

# Texture Tag

## Activity 4

### Resources:

- None
- A clear place for moving freely without tripping

### Introduction

There are so many textures to explore outside. Take the children on a texture adventure and develop their locomotor skills at the same time. Texture Tag is a variation of the traditional game of Tag in which two or more players chase other players to 'tag' them. Another variation of this game is Colour Tag.

### Before You Head Out

Explain to the children that anything that has a surface has texture. Texture is the word for how something feels. Children brainstorm all the words they know which describe texture.

### Texture Tag Activity Steps

- 1 Decide on the area which will be used to play Texture Tag and set the boundaries. Look for an open space without tripping hazards where the children can freely move.
- 2 Scout the area for objects that would be unsafe to touch. Make anything rusty, sharp, or slippery off limits for this game.



### Texture Tag Activity Steps (continued)

- ③ Decide on a home base.
- ④ Give the children five or ten minutes to explore textures, touch leaves, bark, buildings, the ground...
- ⑤ Regroup and describe and share the textures that are found within the game area.
- ⑥ Call out a texture (that will not have the whole group running towards it because it is too specific). "Run and touch something..."
- ⑦ Players race to find an example of the texture and tag it as quickly as possible.
- ⑧ Play as many rounds as there are textures and choose a new caller for each round. Try varying the game by giving the locomotor movement and the texture (e.g. run, jump, hop, dodge).

### Reflection/Discussion

Discuss with the children how they felt while playing Texture Tag. What physical changes to their body did they notice due to exercising? How did the excitement of the game affect them?

What discoveries did they make about textures?

Write the words down to create a Texture Word Wall. Use those words to create a poem about textures.

### Elaboration/Extension

**Scarecrow:** players jog around the area. If a tagger tags a child, the child must stop and stand like a scarecrow with arms and legs spread. The scarecrow can only be freed by another player crawling through their legs.

**Recharge:** 1-3 taggers try to tag the other players. If a player is tagged all the energy/life is zapped out of them. Before they can re-enter the game, they must recharge by visiting a designated recharging station where they must complete a specific exercise; for example, a two-footed jump from hoop to hoop (four hoops), five star jumps, ten hops and so on.

**Art activity:** Artists use texture to make objects appear real and to add interest. Try creating an art piece using brush strokes or by implying texture with shading, or varying the size and intensity of repeating lines.

## Teacher Observations

What worked well:

What would I do differently next time:

## Curriculum Links

Extra detail relevant to year groups can be found by following the Curriculum link to SCSA. Elaborate on, extend, and integrate this activity with other learning areas where possible.

- *Kindergarten Curriculum Guidelines*  
<https://k10outline.scsa.wa.edu.au/home/p-10-curriculum/kindergarten-curriculum-guidelines/learning-development-areas/wellbeing>
- *School Curriculum and Standards Authority*  
<https://k10outline.scsa.wa.edu.au/home/teaching/curriculum-browser/health-and-physical-education>



Visit the website [app.naturepassport.org](http://app.naturepassport.org) (My Outdoor Classroom Activity Pack) to complete this activity and many more! Alternatively, download the free **Nature Passport** app from your **App Store**.

Visit [www.naturepassport.org](http://www.naturepassport.org) for more information and ideas.

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Print the Nature Passport Booklets for your students to use with this lesson!

